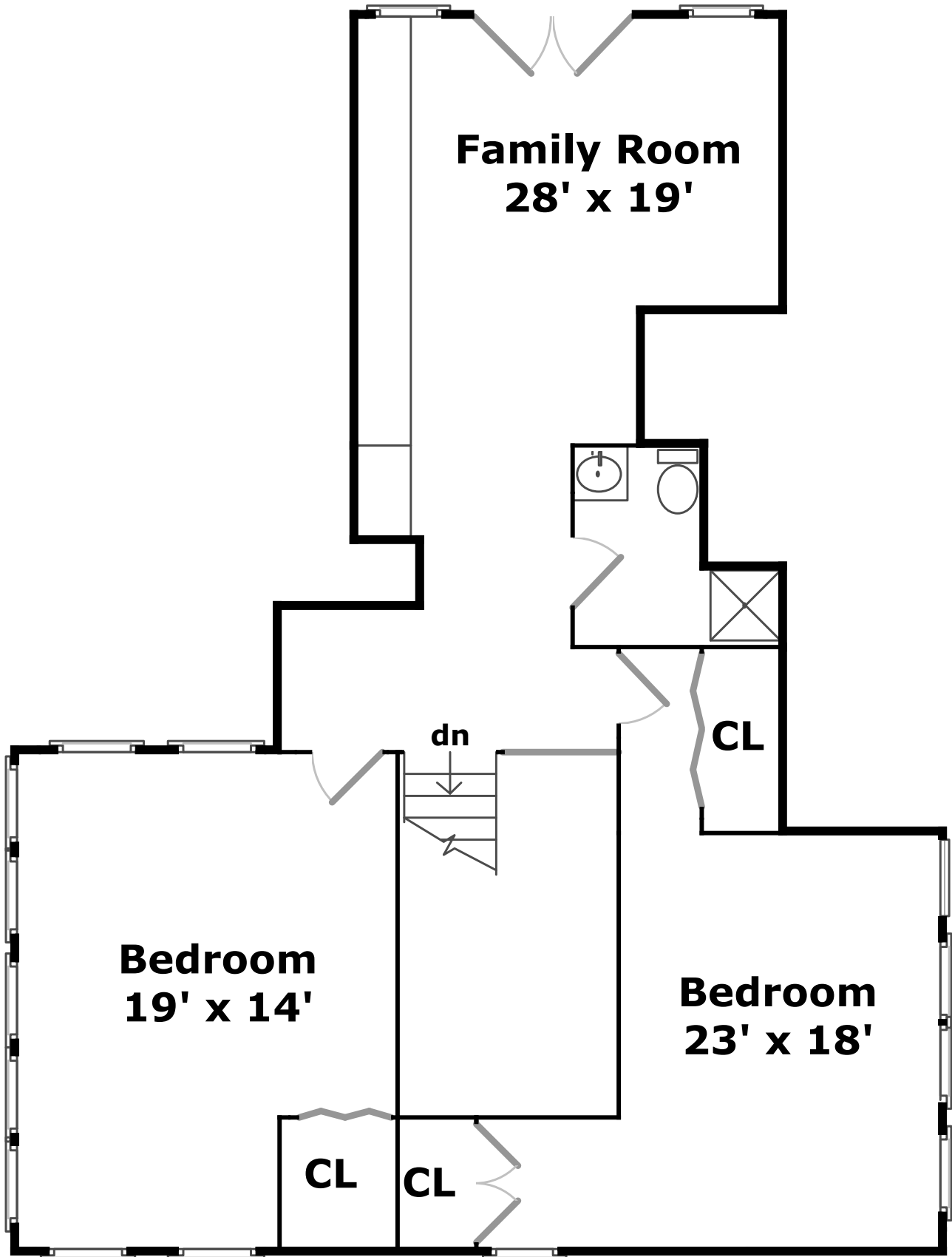




# Upper







**3D View - TopDown**



**3D View - TopDown**